

Hurtman Rescue

Chief Judge: Mark Mustain

(Journeyman Event)

Mean Time: 4 minutes

Drop Dead Time: 6 minutes

Event Summary:

This team event will be run one time with all three team members participating to rescue the hurtman. Teams have 5 minutes to set up and ask questions. The switch (cutout) feeding the transformer must be opened before the climber can install the fall arrest system around pole or step onto the pole. It will be opened from the ground using a telescoping stick and rubber gloves. The stick must be off the ground and the body anytime it is touching anything energized. At the start of the event, handline hook will be at block. No one can touch the pole or anything attached to the pole until the switch is open. Once the switch is open, prior to climber ascending, groundman may operate handline to place hook in a preferred position. Operation of handline while climber is ascending pole will result in a 2-point gig. However, handline can be held away from pole to prevent it from interfering with climber. The climber must wear rubber gloves ground to ground. The climber will split the handline and loop the bottom part of the handline around the mannequin's legs. The top part of the rope will then be taken under the mannequin's arms and tied using three half hitches (the splice cannot be part of the knot). Once the mannequin has been tied off, the climber will utilize the Buckingham OX BLOCK® with a minimum of one full wrap, or two clicks, on the friction bar. The mannequin can then be lowered to the ground while the third member of the team uses the bottom part of the handline tied to the mannequin's legs to guide the mannequin onto the tarp. An attempt must be made to keep the mannequin from contacting the pole, neutral, and hardware. There will be NO gigs for incidental contact of the mannequin with the pole, neutral, or hardware provided the tag man is making an honest attempt. The mannequin must hit the ground gently as if it were a real person. When facing the switch, the OX BLOCK® will be caught off right above the bracket and to the right side.

Event Specifications:

1. Time starts at judge's signal with all team members at least an arm's length from pole and telescoping stick, with stick fully retracted on the competitor's tarp. Time will stop when the mannequin is on the ground with slack on the handline and the telescoping stick is fully retracted and back on the competitor's tarp.
2. Prior to starting, all rubber gloves will be in glove bag, cuffs down, with no fingers protruding.
3. The Climber's belt and hooks will be on the ground opposite the switch side of the pole.
4. The telescoping stick will be lying flat on the competitor's tarp, fully retracted.
5. All three team members must be used. One must climb, one must open switch, and one must tag the mannequin.
6. The Climber will stay on the pole and help hang the mannequin.
7. The team will close the switch back after time stops. Any team member can close it back and work gloves can be used.
8. The eye must be used to open and close the switch.



9. The Climber must stay in a 5 foot circle while wearing gaffs.
10. Rubber gloves shall be worn by climber ground to ground and by the groundman when operating the telescoping stick.
11. The rope-insert on the Buckingham Rescue Trainer device must be cut. There will be a 10-point deduction for cutting the belt in the wrong place.
12. The blade of the climber's knife must not be exposed while climbing.
13. Judges will use a 4 inch PVC conduit between the rope and the mannequin to evaluate the knot. The eye splice cannot be in any part of the knot.
14. Any standard knot or hitch may be used on the mannequin's legs that can be easily removed, including placing the rope through the hook, but it must not come off.

Teams will provide their own:

Telescoping Stick

Tarp